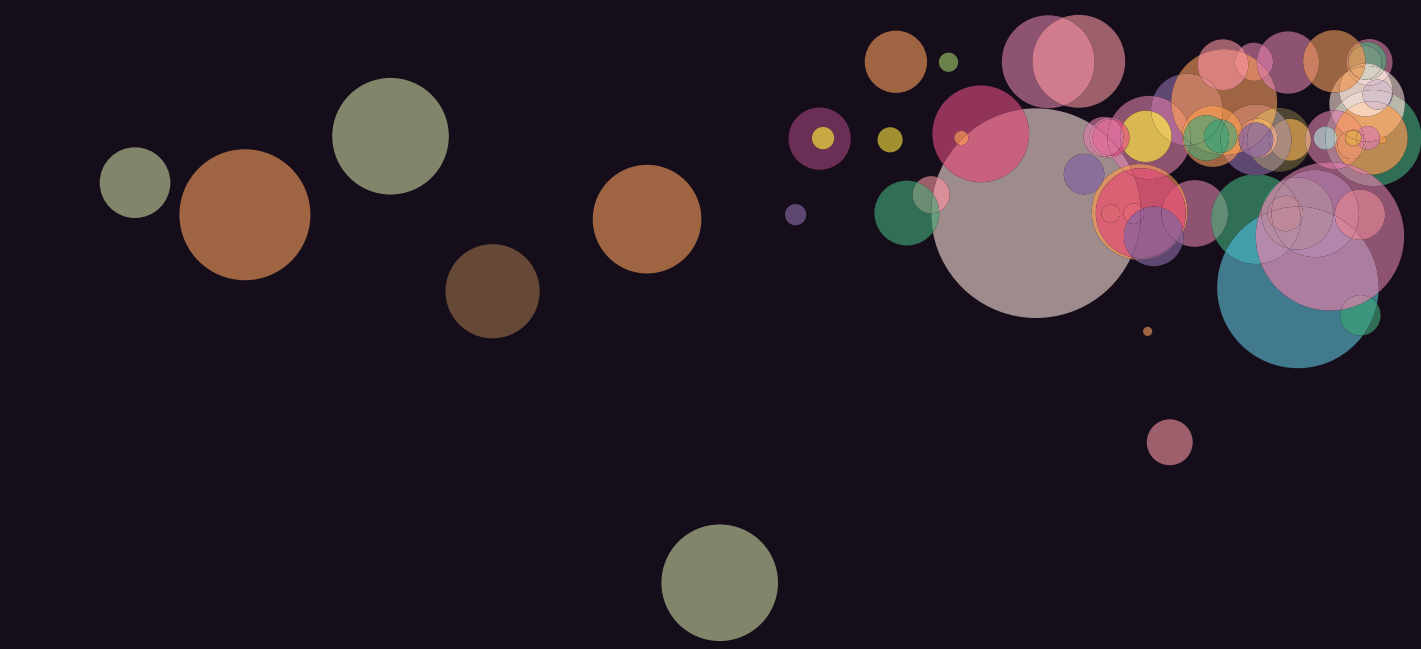
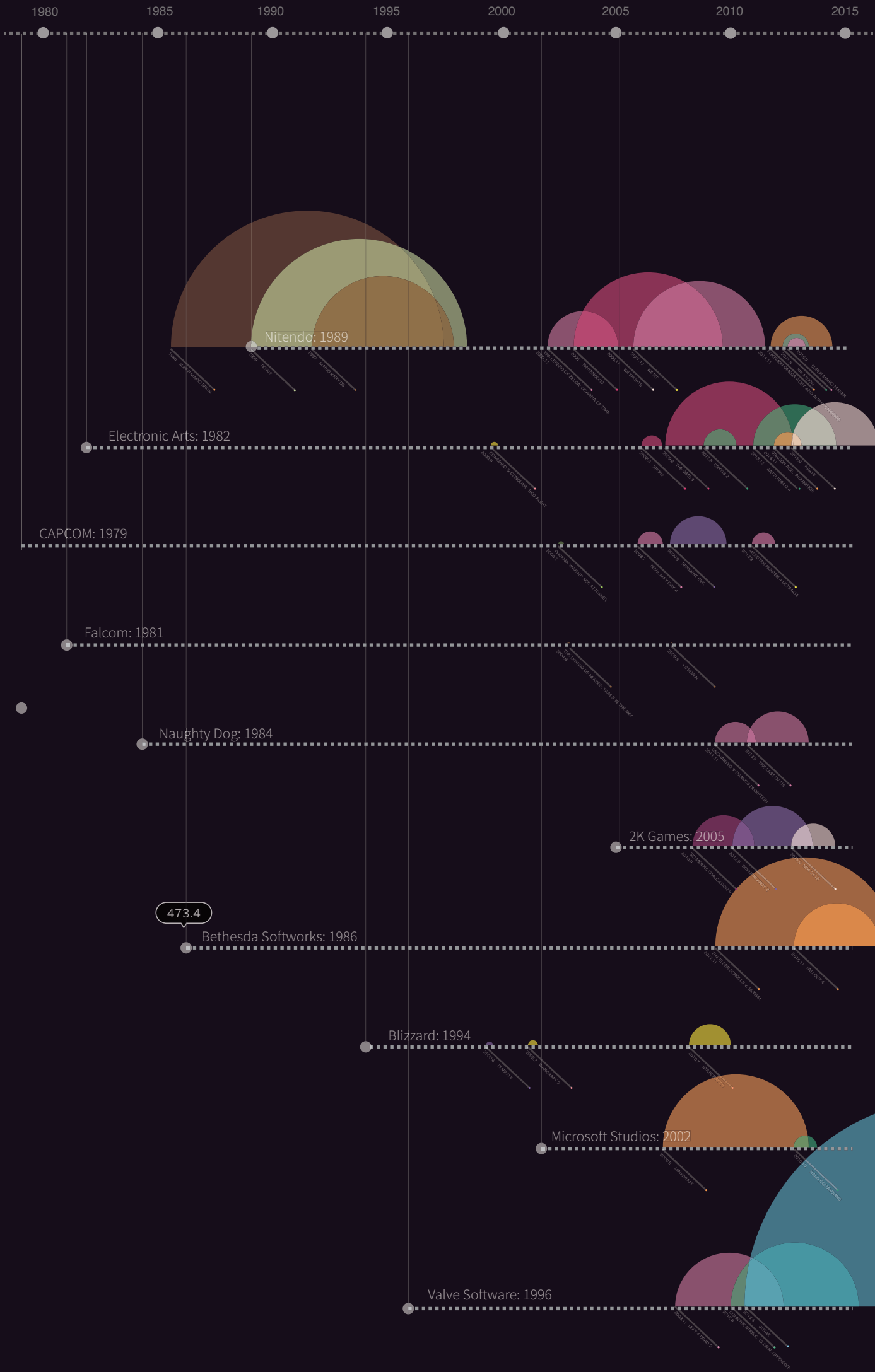


# THE AFFECTS OF VIDEO GAMES



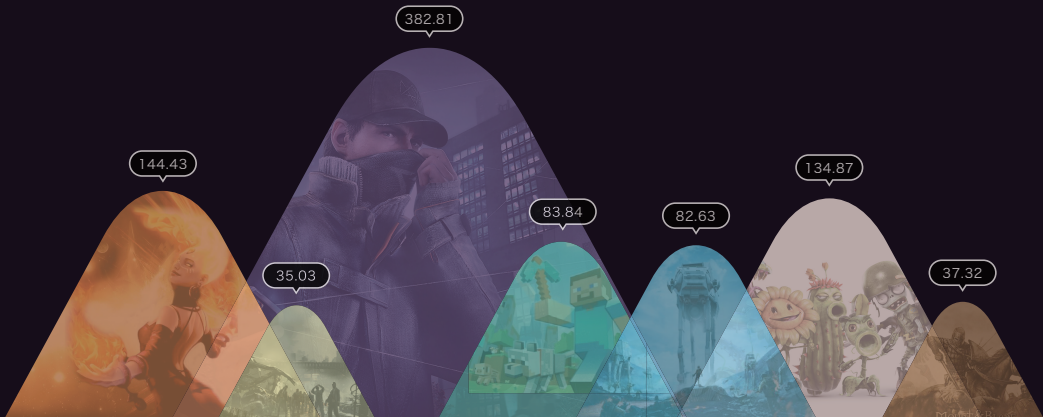
**Overview**  
Make the games in order according to scores and origin date. It's an overview of all the games, including scores, date, sales, genre.....

- |     |     |      |
|-----|-----|------|
| SIM | SPG | MOBA |
| ACT | PUZ | MUD  |
| RCG | AVG | ARPG |
| RPG | FPS | SRPG |
| RTS | STG |      |



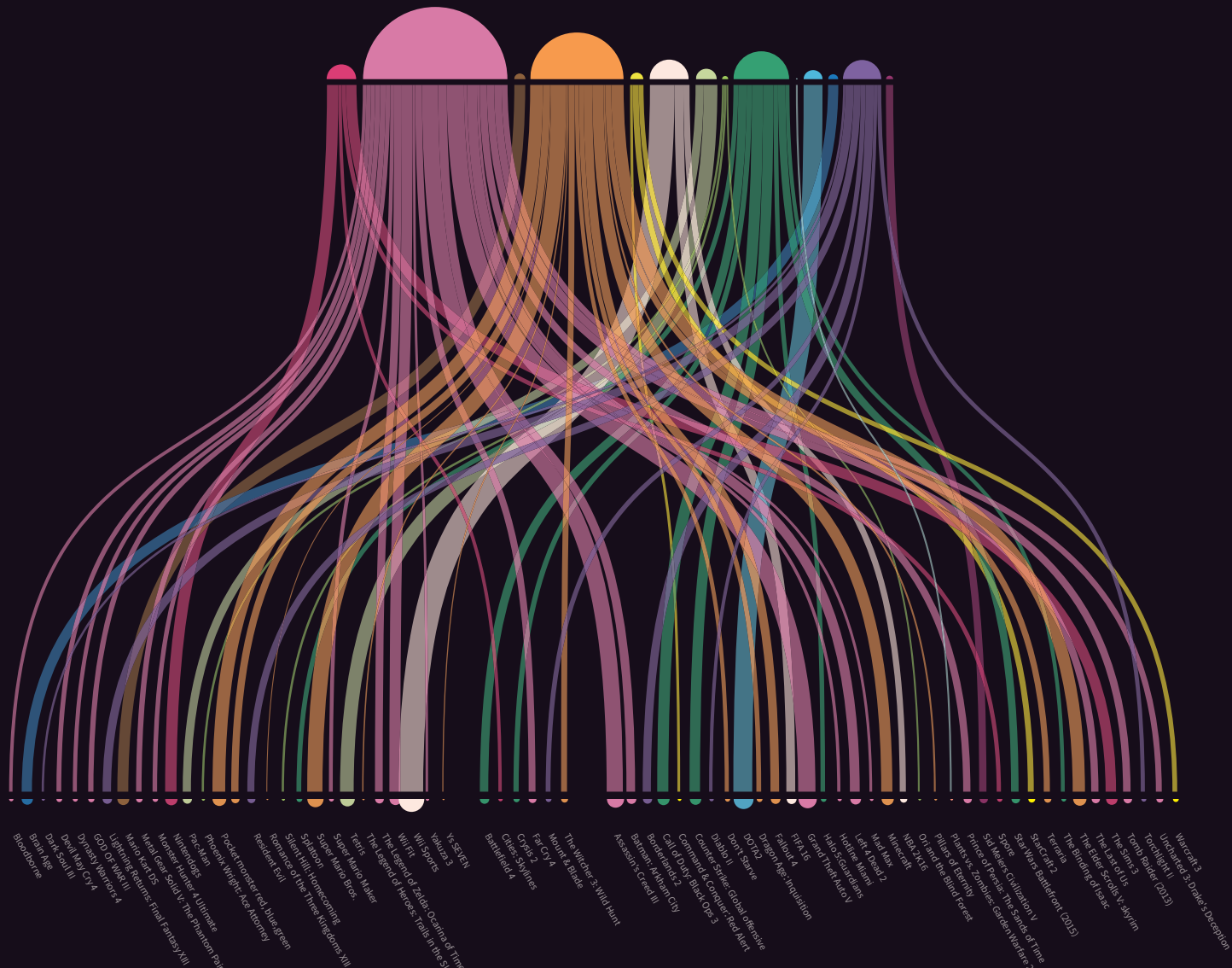
**Company**  
Status of famous video game companies, Timeline of games for the perspective of company.

- |     |     |      |
|-----|-----|------|
| SIM | SPG | MOBA |
| ACT | PUZ | MUD  |
| RCG | AVG | ARPG |
| RPG | FPS | SRPG |
| RTS | STG |      |



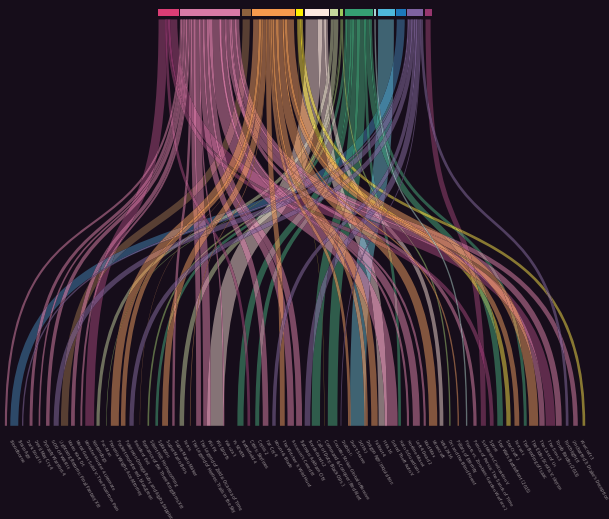
**Sales - Style**  
The connection of style, and the sales.  
What kinds of style is more famous, and what is less?

- Magic
- Wasteland
- Current
- Fiction
- Fantasy
- Ancient

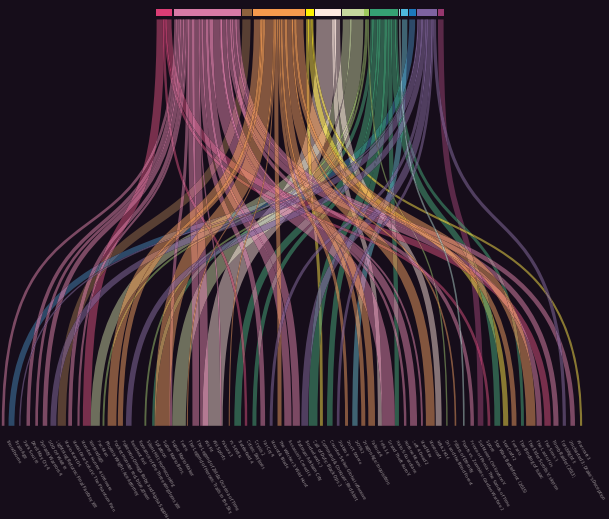


**Sales - Genre**  
The connection of genre, the origin, the sales of each game.  
What kinds of genre is more famous, and what is less?

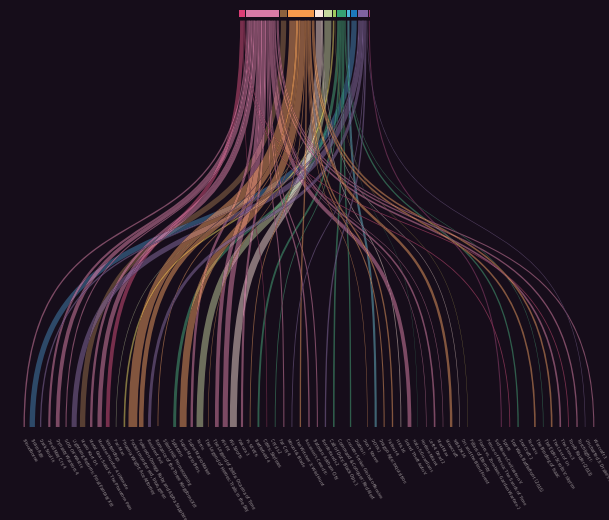
- SIM
- ACT
- RCG
- RPG
- RTS
- SPG
- PUZ
- AVG
- FPS
- STG
- MOBA
- MUD
- ARPG
- SRPG



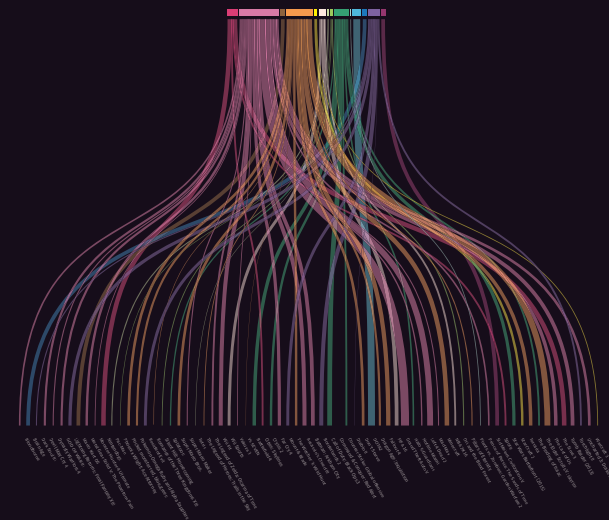
Europe



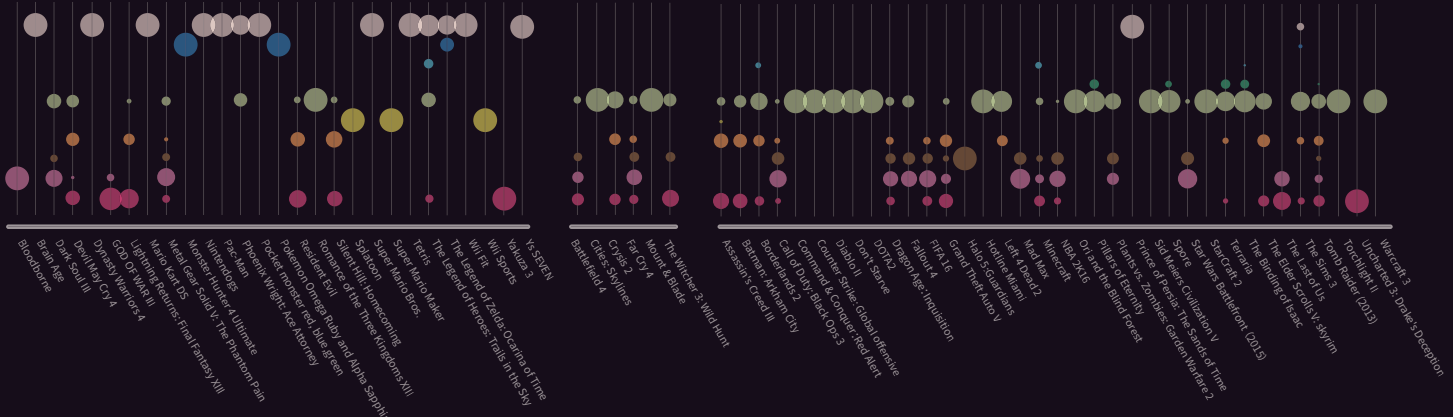
North America



Japan



Rest of the World



**Platform**  
The trend of what kinds of platform companies prefer to develop and also people prefer to use.

- PS3
- PS4
- XONE
- X360
- Wiiu
- PC
- MAC
- PSV
- 3DS
- Others